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Outline and Reading

From (2,4) trees	s to red-black trees (§10.5)	
Red-black tree (§ 10.5.1)	
 Definition 		
Height		
Insertion		
 restructuring 		
 recoloring 		
Deletion		
 restructuring 		
 recoloring 		
 adjustment 		
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Red-Black Tree

A red-black tree can also be defined as a binary search tree that satisfies the following properties:

- Root Property: the root is black
- External Property: every leaf is black
- Internal Property: the children of red nodes are black
- Depth Property: all the leaves have the same black depth



Height of a Red-Black Tree

- Theorem: A red-black tree storing *n* items has height
 O(log n)
 - Proof:
 - The height of a red-black tree is at most twice the height of its associated (2,4) tree, which is O(log n)
- The search algorithm for a red-black tree is the same as that for a binary search tree
- By the above theorem, searching in a red-black tree takes O(log n) time

Insertion



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Remedying a Double Red

- Consider a double red with child z and parent v, and let w be the sibling of v
- Case 1: w is black
 - The double red is an incorrect replacement of a 4-node
 - Restructuring: we change the 4-node replacement



Case 2: w is red

- The double red corresponds to an overflow
- Recoloring: we perform the equivalent of a split





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Restructuring

W

- A restructuring remedies a child-parent double red when the parent red node has a black sibling
- It is equivalent to restoring the correct replacement of a 4-node

W

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The internal property is restored and the other properties are preserved



Restructuring (cont.)

There are four restructuring configurations depending on whether the double red nodes are left or right children



Recoloring

- A recoloring remedies a child-parent double red when the parent red node has a red sibling
- The parent v and its sibling w become black and the grandparent u becomes red, unless it is the root
- It is equivalent to performing a split on a 5-node
- The double red violation may propagate to the grandparent u



Analysis of Insertion

Algorithm *insert*(*k*, *o*)

- 1. We search for key *k* to locate the insertion node *z*
- 2. We add the new item (*k*, *o*) at node *z* and color *z* red
- 3. while doubleRed(z) if isBlack(sibling(parent(z)))

 $z \leftarrow restructure(z)$

return

else { sibling(parent(z) is red }

 $z \leftarrow recolor(z)$

- Recall that a red-black tree has O(log n) height
- Step 1 takes O(log n) time
 because we visit O(log n)
 nodes
- Step 2 takes O(1) time
- Step 3 takes O(log n) time
 because we perform
 - *O*(log *n*) recolorings, each taking *O*(1) time, and
 - at most one restructuring taking O(1) time
- Thus, an insertion in a redblack tree takes O(log n) time

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Deletion



Remedying a Double Black

- The algorithm for remedying a double black node w with sibling y considers three cases
 - Case 1: y is black and has a red child
 - We perform a restructuring, equivalent to a transfer , and we are done
 - Case 2: y is black and its children are both black
 - We perform a recoloring, equivalent to a fusion, which may propagate up the double black violation
 - Case 3: y is red
 - We perform an adjustment, equivalent to choosing a different representation of a 3-node, after which either Case 1 or Case 2 applies
- Deletion in a red-black tree takes O(log n) time

Red-Black Tree Reorganization

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Insertion remedy double red				
Red-black tree action	(2,4) tree action	result		
restructuring	change of 4-node representation	double red removed		
recoloring	split	double red removed or propagated up		
Deletion remedy double black				
Red-black tree action	(2,4) tree action	result		
restructuring	transfer	double black removed		
restructuring recoloring	transfer fusion	double black removeddouble black removedor propagated up		
restructuring recoloring adjustment	transferfusionchange of 3-node representation	double black removeddouble black removedor propagated uprestructuring or recoloring follows		